# Probability Theory <br> as an 

# Uncertainty Calculus 

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## Why an Uncertainty Calculus?

- Models are always approximations and simplifications of complex situations due to inherent limitations in knowledge and resources.
- Models are therefore in error, subject to revision and expansion if/when we are able to expand our knowledge and resources.
- We want to make decisions and predictions. Yet these will be intrinsically uncertain, as they are based on models that are incomplete and subject to unpredictable influences.
- Nonetheless, we want to make our decisions within a framework that is logically defensible and extensible.


## Comparison of Uncertainty Calculi

- Probability Theory: a definite state of the world exists after an experiment is performed. We are uncertain about the result of the definite outcome of the experiment either because the outcome is hidden from us or is to be performed in the future.
- Quantum Logic: prior to wave function collapse the world is not in a definite state.
- Fuzzy Logic: no agreement on an unambiguous definition of an experimental outcome exists in the first place.


## Assumptions of Probability Theory

- A definite state $\omega$ of the world $=\boldsymbol{\Omega}$ is the case or will be the case. Is also called the universe, the sample space, the space of experimental outcomes,
- The "world" $\Omega$ is referred to by a variety of names, including the universe, the sample space, the state space, the space/set of (underlying) experimental outcomes ...
- We are uncertain about an event E occurring in the world either because the event is hidden from us or is to be performed in the future.
- This uncertainty is encoded as the probability $\mathbf{P}(\mathrm{E})$.
- Probabilities Satisfy the Kolmogorov Axioms.


## Fundamental First Steps in Probability Calculus

- Create a model world $\Omega$ of a domain of interest.
- Assume that all possible states, $\omega$, of the domain of interest are unambiguously defined and contained in the model world, $\omega \in \boldsymbol{\Omega}$.
$-\omega=$ "state of the world"
- Measurements are taken of the world $\Omega$ and one and only one experimental outcome $\omega$ occurs. The unique experimental outcome $\omega$ is called an instantiation of the world $\Omega$.


## Fundamental First Steps in Probability Calculus

For example, if a toss of a 6 -sided die is our experiment/trial and we assume the sample space to be comprised of outcomes corresponding to each of the possible face-up positions,

$$
\Omega_{1}=\{\boxed{1}, 2,, 3,4,, 5,6\},
$$

then we do not admit the possibility of the die landing on an edge or corner. If these are to be admitted as experimental possibilities, then the sample space must be modified to reflect this fact,

$$
\Omega_{2}=\{\boxed{1}, 2,, 3,4,, 5,6, \boxed{E}, \boxed{C}\} .
$$

Thus in order to construct the sample space, $\Omega$, it is assumed in advance of performing an experiment that we know all possible outcomes. (Of course, because the experiment is random, we don't know which of the known possible outcomes in $\Omega$ will arise when the experiment is actually performed.) Note that the sample space is not uniquely defined as it can be larger than strictly needed. For example, both of the sample spaces $\Omega_{1}$ and $\Omega_{2}$ will suffice for an experiment for which one, and only one, of the six sides of a die will be observed.

## Definition of a Random Event $\mathrm{A} \sim \boldsymbol{\alpha}$

$\alpha(\omega)=$ " $\omega$ satisfies property $\alpha$ " $=0-1$ Boolean random variable
Trivially $\quad \alpha(\omega)=1 \quad$ iff $\mathrm{A}=\{\omega \mid \alpha(\omega)=1\} \subset \Omega$
Equivalence between propositional logic \& subset algebra:
Logical OR: $\alpha \vee \beta$ iff $A \cup B ; \quad$ Logical FALSE: false iff $\varnothing$
Logical AND: $\alpha \wedge \beta$ iff $\mathrm{A} \cap \mathrm{B}$; Logical TRUE: true iff $\Omega$
Logical NOT: $\neg \alpha$ iff $A^{c}=\Omega-\mathrm{A}$
(More rigorously, $\alpha(\omega) \vee \beta(\omega)$ iff $\omega \in \mathrm{A} \cup \mathrm{B}$, etc.)

## Definition of an Event E-Cont.

An event $E$ is a subset of possible states of our model world $\Omega$.

For the die example a possible event $\mathrm{E} \subset \Omega$ is
"Even" $=\mathrm{E}=\{\omega \mid \mathrm{e}(\omega)=$ " $\omega$ shows an even number of dots" $\}$
Thus if the outcome of a measurement of the world results In any single outcome $\omega \in \mathrm{E}$ we say that the event "Even" has occurred.

## Probability Measure as a "Soft" Truth Function

- Regular logic has a "hard" 0-1 truth function $\mathbf{T}$ which acts on propositions ("did the event A occur") and returns a definite truth value of 1 if the proposition is true (i.e., is the case) and 0 if false

$$
T(A)=0 \text { or } 1 \text { for all events } A \subset \Omega
$$

- $T(A)=1$ if and only if $\omega \in A . T(A)$ is known as the indicator function of the event $A$.
- However we are generally ignorant about the actual state of affairs (i.e., what is the case) before, or even after, a measurement has been performed on the world. (We are ignorant until we are made aware of the outcome of the experiment.)
- We represent our ignorance about the occurrence (or not) of the event $A$ in terms of a "soft" truth function (or belief function) known as a probability

$$
0 \leq P(A) \leq 1 \text { for all events } E \subset \Omega, \text { where } P(A)=E\{T(A)\}
$$

## Properties of Probability $\mathbf{P}$

$\Omega=$ universal set, of exhaustive, mutually exclusive model world states $\omega$.
$\mathrm{A}, \mathrm{B}, \mathrm{C}, \mathrm{D}, \ldots$ are events in the model world $\Omega$ (i.e. subsets of $\Omega$ )
$\mathbf{P}$ is a real-valued function of events satisfying The 3 Kolmogorov Axioms

1. $0 \leq P(A)$ for all events $A \subset \Omega$
2. $P(\Omega)=1$
3. $\mathbf{P}(A \cup B)=\mathbf{P}(A)+\mathbf{P}(B)$ iff $A \cap B=\varnothing$


## These Axioms are Deceptively Simple

The entire edifice of modern probability theory is built up from these three axioms. An equivalent restatement is:

3 Kolmogorov Axioms, Version 2

1. $\mathbf{P}(\mathrm{A}) \leq 1$ for all $\mathrm{A} \subset \Omega$
2. $\mathbf{P}(\Omega)=1$
3. $\mathbf{P}(A \cup B)=\mathbf{P}(A)+\mathbf{P}(B)-\mathbf{P}(A \cap B)$

de Finitti (see the "coherence" discussion below, which is taken from the discussion in [Russell 2003]) has shown that if you are betting against someone who uses a probability calculus violating condition 3, then you can beat him every single time you bet, not just in the long run.

## Simple Consequence of the Axioms

Here are some consequences and properties of the Kolmogorov Probability Axioms which are commonly explained in introductory probability courses. You should be able to readily prove them using the axioms and some basic properties of (naïve) set theory.
A. $\mathbf{P}\left(A^{c}\right)=1-\mathbf{P}(A)$. Hint: Note that $\Omega=A \cup A^{c}$ with $A$ and $A^{c}$ disjoint.
B. $\mathbf{P}(\emptyset)=0$. Hint: Use the result of $A$.
C. If $A \subset B$, then $\mathbf{P}(A) \leq \mathbf{P}(B)$. Hint: Note that $B=A \cup\left(B \cap A^{c}\right)$.
D. The two versions of the Kolmogorov Axioms are equivalent.

## Kolmogorov Axioms Yield "Coherence"

de Finitti assumes that the degree of belief that an agent has in a proposition a corresponds to the odds at which it is indifferent to a bet for or against $\boldsymbol{a}$. (Because in the long-run the agent expects to break even.)

Assume that Agent 1 holds the following degrees of beliefs about events involving propositions $a$ and $b$ :

$$
\begin{array}{ll}
\mathbf{P}(\boldsymbol{a})=0.4 & \mathbf{P}(\boldsymbol{a} \wedge \boldsymbol{b})=0.0 \\
\mathbf{P}(\boldsymbol{b})=0.3 & \mathbf{P}(\boldsymbol{a} \vee \boldsymbol{b})=0.8
\end{array}
$$

Agent 1's beliefs clearly violate the second version of Axiom 3. These beliefs are "incoherent" in the sense that a so-called "Dutch book" betting strategy is possible.

Figure 13.2 taken from [Russell 2003] shows that if Agent 2 bets $\$ 4$ on a, $\$ 3$ on $b$, and $\$ 2$ on $\neg(a \vee b)$ then Agent 1 always loses regardless of the outcomes for events $a$ and $b$.

## Example from Russell \& Norvig 2003

| Agent 1 |  | Agent 2 |  |  | Outcome for Agent 1 |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Proposition | Belief | Bet | Stakes | $a \mathrm{~A} b$ | $a A \neg b$ | $\neg a A b$ | $\neg a \wedge \neg b$ |  |
| a | 0.4 | $a$ | 4 to 6 | -6 | -6 | 4 | 4 |  |
| $b$ | 0.3 | b | 3 to 7 | -7 | 3 | -7 | 3 |  |
| $a \vee b$ | 0.8 | $\neg(a \vee b)$ | 2 to 8 | 2 | 2 | 2 | -8 |  |
|  |  |  |  | -11 | -1 | -1 | -1 |  |

Figure 13.2 Because Agent 1 has inconsistent beliefs, Agent 2 is able to devise a set of bets that guarantees a loss for Agent 1 , no matter what the outcome of $a$ and $b$.

Agent 2 bets $\$ 4$ on $a, \$ 3$ on $b$, and $\$ 2$ on $\neg(a \vee b)$
Agent 1 bets $\$ 6$ on $\neg a, \$ 7$ on $\neg b$, and $\$ 8$ on $a \vee b$

## Probability Logic \& Conditional Probability

Joint Probability of events $A$ and $B$ :

$$
\mathbf{P}(\mathrm{A}, \mathrm{~B})=\mathbf{P}(\mathrm{A} \cap \mathrm{~B})=\mathbf{P}(\mathrm{B} \cap \mathrm{~A})=\mathbf{P}(\mathrm{B}, \mathrm{~A})
$$

The conditional probabilities $\mathbf{P}(A \mid B)$ and $\mathbf{P}(B \mid A)$ are defined by

$$
\mathbf{P}(\mathrm{A} \mid \mathrm{B}) \mathbf{P}(\mathrm{B})=\mathbf{P}(\mathrm{A}, \mathrm{~B})=\mathbf{P}(\mathrm{B}, \mathrm{~A})=\mathbf{P}(\mathrm{B} \mid \mathrm{A}) \mathbf{P}(\mathrm{A})
$$

Or, assuming that $\mathbf{P}(A)$ and $\mathbf{P}(B)$ are nonzero, by simple rearrangement we obtain the two "inverse forms" of

Bayes' Rule for Events:

$$
P(A \mid B)=\frac{P(B \mid A) P(A)}{P(B)} \text { and } P(B \mid A)=\frac{P(A \mid B) P(B)}{P(A)}
$$

## Conditional Probability for Events A



## Conditional Probability for Events A



Suppose $A \subset B$ (i.e., $B$ is necessary, but not sufficient, for $A$ ) then, since $P(B) \leq 1$,
$P(A \mid B)=\frac{P(A)}{P(B)} \geq \frac{P(A)}{1}=P(A)$
Showing that although necessity does not guarantee A, it does make it more likely.

## Conditional Probability for Events A



Suppose now $B \subset A$, so that $B$ is sufficient for $A$ (i.e., $B$ guarantees $A$ ).

Then

$$
P(A \mid B)=\frac{P(B)}{P(B)}=1
$$

## Independence of Events

Two events $A$ and $B$ are said to be independent , $A \perp B$, iff

$$
\mathbf{P}(\mathrm{A}, \mathrm{~B})=\mathbf{P}(\mathrm{A}) \mathbf{P}(\mathrm{B})
$$

This is equivalent to the condition,

$$
\mathbf{P}(\mathrm{A} \mid \mathrm{B})=\mathbf{P}(\mathrm{A})
$$

and to the condition,

$$
\mathbf{P}(\mathrm{B} \mid \mathrm{A})=\mathbf{P}(\mathrm{B})
$$

l.e., all three of these conditions are equivalent.

If $A$ and $B$ are not independent, they are said to be dependent.

## Extremes of Dependence


$A$ and $B$ are dependent
$\mathbf{P}(A)>0$ while $\mathbf{P}(A \mid B)=0$
Given $B$, event $A$ is almost surely impossible

$A$ and $B$ are dependent
$\mathbf{P}(A)<1$ while $\mathbf{P}(A \mid B)=1$
Given $B$, event $A$ is almost surely a certainty

Dependence of $A$ and $B$ means you would change a bet based on knowledge of probabilities regarding the occurrence of $A$ if you where given knowledge of $B$.

## Independence

$$
\begin{aligned}
& \mathbf{P}(A)=0.5 \\
& \mathbf{P}(B)=0.5 \\
& \mathbf{P}(A \cap B)=0.25=\mathbf{P}(A) \mathbf{P}(B) \\
& \mathbf{P}(A \mid B)=0.5=\mathbf{P}(A) \\
& \mathbf{P}(B \mid A)=0.5=\mathbf{P}(B)
\end{aligned}
$$



Events $A$ and $B$ are independent.
Independence means you would not change your bet.
Note that knowledge of $B$ does give you knowledge of $A$ even though B and A are independent (so that you would not change your bet, which is based on probabilities).

## Bayes' Rule for Events

As noted above, the symmetric statement of conditional probability,

$$
\mathbf{P}(\mathrm{A} \mid \mathrm{B}) \mathbf{P}(\mathrm{B})=\mathbf{P}(\mathrm{A}, \mathrm{~B})=\mathbf{P}(\mathrm{B}, \mathrm{~A})=\mathbf{P}(\mathrm{B} \mid \mathrm{A}) \mathbf{P}(\mathrm{A})
$$

Is easily massaged into (one variant of)

$$
\text { Bayes' Rule: } P(A \mid B)=\frac{P(B \mid A) P(A)}{P(B)}
$$

Bayes' Rule tells us how our prior belief as to the event A being the case, as encoded in the a priori, or prior, probability $P(A)$, is updated as a resulted of being privy to the fact that the event B is observed to be the case.

We refer to $\mathrm{P}(\mathrm{B} \mid \mathrm{A})$ as the likelihood of $A$ given $B$-it gives the degree to which the validity of $A$ being the case is supported by the experimental evidence accrued as a result of observing B.

## Definition of a Random Variable $\mathbf{X}$

## A random variable $\mathbf{X}$ is a real-valued (or complex-valued) function of experimental outcomes $\omega$ :

## For all $\omega \in \Omega, \mathbf{X}(\omega)=x \in$ Reals (or Imaginaries)

We usually get sloppy and don't carefully distinguish between the random variable $\mathbf{X}$ and the value $x$, denoting both by $x$ and relying on context to keep the two very different meanings straight. This can cause beginning students much confusion.

Because it is a function, $\mathbf{X}$ must be single-valued. Furthermore, $\mathbf{X}$ is a total function, meaning that it is defined everywhere on its domain $\Omega$.

This means that $\mathbf{X}$ induces a disjoint partition of $\Omega$. In this manner a measurement of $\mathbf{X}$ yields information which reduces uncertainty about which value of $\omega$ is the instantiated experimental outcome.

## Random Variables Naturally Define Events

$\{\mathbf{X}=\mathrm{x}\}=\{\omega \mid \mathbf{X}(\omega)=\mathrm{x}\} \subset \boldsymbol{\Omega}$
$\{\mathbf{X} \leq \mathrm{x}\}=\{\omega \mid \mathbf{X}(\omega) \leq \mathrm{x}\} \subset \Omega$
$\{\mathbf{X}<\infty\}=\{\mathbf{X}>-\infty\}=\boldsymbol{\Omega}=$ the event "always true"
$\{\mathbf{X} \geq \infty\}=\varnothing=$ the event "never true"
Etc.

## Random Variables (RVs)

It is convenient now to move to events defined by the values taken by random variables. (See the first example of the previous slide.)

Since an event A corresponds to the Boolean 0-1 random variable (or indicator function) $\alpha(\omega)$ that takes the value 1 iff A occurs, this results in a more general (and more convenient) form of Bayes Rule.

To simplify the discussion, in the remainder of these slides assume that our random variables take on a finite number $n$ of distinct, discrete possible values ( $n=2$, in the case of boolean random variables),

$$
X(\omega)=x \in\left\{x_{1}, \cdots, x_{n}\right\}
$$

(E.g., in the boolean case the set of admissible values is $\{0,1\}$.)

## RVs \& Probability Distributions

Setting $\quad A_{i}=\left\{X=x_{i}\right\}=\left\{\omega \mid X(\omega)=x_{i}\right\}$
Define the (marginal = individual) probability distribution,

$$
p_{i}=p\left(x_{i}\right)=p_{X}\left(x_{i}\right) \triangleq P\left(A_{i}\right)=P\left(X=x_{i}\right)
$$

Obviously $\quad \mathbf{0} \leq \boldsymbol{p}_{\boldsymbol{i}}=\boldsymbol{p}\left(\boldsymbol{x}_{\boldsymbol{i}}\right) \leq \mathbf{1}$

## Probability Distributions

Because the RV $\boldsymbol{X}$ is a total function on the sample space $\Omega$, the events $\boldsymbol{A}_{i}, \boldsymbol{i}=1, \ldots, n$, form a disjoint partition of $\Omega$,

$$
\Omega=A_{1} \cup \cdots \cup A_{n}, \quad A_{i} \cap A_{j}=\varnothing, \quad \forall i \neq j
$$

By induction on the fact that

$$
\mathbf{P}(A \cup B)=\mathbf{P}(A)+\mathbf{P}(B) \text { iff } A \cap B=\varnothing
$$

we see that a probability distribution must be normalized.

$$
1=P(\Omega)=P\left(A_{1}\right)+\cdots+P\left(A_{n}\right)=p_{1}+\cdots+p_{n}
$$

This is an important result which holds even if $\mathbf{X}$ is a continuous valued random variable (in which case the sum goes over to an integral).

## Jointly Random Variables

Suppose we have two random variables $\mathbf{X}$ and $\mathbf{Y}$. With,

$$
A_{i}=\left\{X=x_{i}\right\}, \quad B_{j}=\left\{Y=y_{j}\right\}, \quad \text { and } \quad C_{i j}=A_{i} \cap B_{j}
$$

we define the joint distribution $\boldsymbol{p}\left(\boldsymbol{x}_{\boldsymbol{i}}, \boldsymbol{y}_{j}\right)$ by
$p\left(x_{i}, y_{j}\right) \triangleq P\left(X=x_{i}, Y=y_{j}\right)=P\left(\left\{X=x_{i}\right\} \cap\left\{Y=y_{j}\right\}\right)=P\left(A_{i} \cap B_{j}\right)=P\left(C_{i j}\right)$
The sets $C_{i j}$ (induced by a measurement of $\mathbf{X}$ and $\mathbf{Y}$ ) form a disjoint partition of the sample space $\Omega$ which is generally finer than that induced by $\mathbf{X}$ or $\mathbf{Y}$ alone. I.e., measurements of two RVs generally provide more information (in the sense of being able to localize the instantiated value of $\omega$ ) than a measurement of just one RV alone.

## Marginalization

We have

$$
\begin{aligned}
\sum_{j} p\left(x_{i}, y_{j}\right) & =\sum_{j} P\left(\left\{X=x_{i}\right\} \cap\left\{Y=y_{j}\right\}\right)=P\left(\cup_{j}\left\{X=x_{i}\right\} \cap\left\{Y=y_{j}\right\}\right) \\
& =P\left(\left\{X=x_{i}\right\} \cap \cup_{j}\left\{Y=y_{j}\right\}\right)=P\left(\left\{X=x_{i}\right\} \cap \Omega\right) \\
& =P\left(\left\{X=x_{i}\right\}\right)=p\left(x_{i}\right)
\end{aligned}
$$

A process known as marginalization.
Similarly,

$$
p\left(y_{j}\right)=\sum_{i} p\left(x_{i}, y_{j}\right)
$$

## Marginalization

Suppose that 3 batteries are randomly chosen from a group of 3 new, 4 used but still working, and 5 defective batteries. If we let $X$ and $Y$ denote, respectively, the number of new and used but still working batteries that are chosen, then the joint probability mass function of $X$ and $Y, p(i, j)=P\{X=i, Y=j\}$, is given by

|  | 0 | 1 | 2 | 3 | $\begin{gathered} \text { Row Sum } \\ =P\{X=i\} \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | $\frac{10}{220}$ | $\frac{40}{220}$ | $\frac{30}{220}$ | $\frac{4}{220}$ | $\frac{84}{220}$ |
| 1 | $\frac{30}{220}$ | $\frac{60}{220}$ | $\frac{18}{220}$ | 0 | $\frac{108}{220}$ |
| 2 | $\frac{15}{220}$ | $\frac{12}{220}$ | 0 | 0 | $\frac{27}{220}$ |
| 3 | $\frac{1}{220}$ | 0 | 0 | 0 | $\frac{1}{220}$ |
| Column |  |  |  |  |  |
| $\begin{gathered} \text { Sums }= \\ P\{Y=j\} \end{gathered}$ | $\frac{56}{220}$ | $\frac{112}{220}$ | $\frac{48}{220}$ | $\frac{4}{220}$ |  |

## Conditional Probability for RVs

We now define conditional probability for random variables,

$$
p(x, y)=P(X=x, Y=y)=P(X=x \mid Y=y) P(Y=y)=p(x \mid y) p(y)
$$

where

$$
p(x \mid y) \triangleq P(X=x \mid Y=y)=\frac{P(X=x, Y=y)}{P(Y=y)}=\frac{p(x, y)}{p(y)}, \quad p(y) \neq 0
$$

Note that by induction we have the product rule of conditional probabilities,

$$
P(A \cap B \cap C)=P(A \mid B \cap C) P(B \cap C)=P(A \mid B \cap C) P(B \mid C) P(C)
$$

For random variables, the product rule becomes,

$$
p(x, y, z)=p(x \mid y, z) p(y, z)=p(x \mid y, z) p(y \mid z) p(z)
$$

## Independence of Random Variables

Two random variables $\boldsymbol{X}$ and $\boldsymbol{Y}$ are said to be independent iff

$$
p(\mathbf{x}, \mathbf{y})=p(\mathbf{x}) p(\mathbf{y})
$$

We write $\boldsymbol{X} \perp \boldsymbol{Y}$. Equivalent statements are

$$
p(\mathbf{x} \mid \mathbf{y})=p(\mathbf{x}) \text { and } p(\mathbf{y} \mid \mathbf{x})=p(\mathbf{y})
$$

If $\mathbf{X}$ and $\mathbf{Y}$ are not independent, they are said to be dependent, and we write, $X\rceil Y$

## Bayes' Rule For Random Variables

Note that marginalization can be written as

$$
p(y)=\sum_{x} p(x, y)=\sum_{x} p(y \mid x) p(x)
$$

Bayes' Rule for Random Variables is then given by

$$
p(x \mid y)=\frac{p(y \mid x) p(x)}{p(y)}=\frac{p(y \mid x) p(x)}{\sum_{x^{\prime}} p\left(y \mid x^{\prime}\right) p\left(x^{\prime}\right)}
$$

$p(x)=$ prior probability of $x$
$p(x \mid y)=$ posterior probability of $x$ given evidence $y$
$p(y \mid x)=$ likelihood of $y$ given $x$
$p(y)=$ evidence for probability model $p(\cdot)$ given $y$

# Bayes' Rule as an Inference Engine 

(Modified from [Bishop 2006])
Assume a stochastic relationship, $\boldsymbol{p}(\boldsymbol{x}, \boldsymbol{y})$

$$
p(x)=\sum_{y^{\prime}} p\left(x \mid y^{\prime}\right) p\left(y^{\prime}\right)
$$

Assumed causal relationship - note already the simple graph structure.

$$
p(y)=\sum_{x^{\prime}} p\left(y \mid x^{\prime}\right) p\left(x^{\prime}\right)
$$



$$
p(y \mid x)=\frac{p(x \mid y) p(y)}{p(x)}
$$

Deduction
(inference to the most likely outcome)

## Example of Inference via Bayes' Rule

## Classic medical test example

An fast and inexpensive medical test is $99 \%$ effective in detecting a very rare, but fatal, disease if, in fact, a patient has it. However, the test has a false positive rate of $2 \%$. If a patient tests positive then he/she has to take a much more expensive, but definitive, test which takes about two weeks to process, during which time the patient (understandably) is experiencing some anxiety.

If $0.001 \%$ of the general population is known to have the disease, what is the probability that a patient chosen at random who tests positive on the initial test actually has it?

## Solution

Let $x=d$ be the 0-1 random variable that indicates if the patient has the disease and $y=t$ be the $0-1$ random variable that the test result is positive. Then from Bayes' rule:

$$
p(d=0 \mid t=1)=\frac{p(t=1 \mid d=0) p(d=0)}{p(t=1 \mid d=0) p(d=0)+p(t=1 \mid d=1) p(d=1)}=\frac{(0.02)(0.99999)}{(0.02)(0.99999)+(0.99)(0.00001)}
$$

$=99.95 \%$ posterior probability that the patient does not have the disease even thought the likelihood of the disease given the positive test is $2 \%$.

## References

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